1850 Pts - Grey Knights - Justin Cook's Grey Knights 4th Seed Adepticon 2012

				n		·r	r	1					
Name	#	Grp	WS	BS	S	T	Wo		A	Ld	Save	Cost	
HQ: Inquisitor Coteaz	(1 ^{*,} '				(1				1		
Inquisitor Coteaz	1	8	4	4	3/6	3	3	4/1	3	10	2+	100	
													s; Artificer Armou
													You; Independent
			syker (I	Mastery	Level	2); Spy	Networ	k; Stubb	oorn; Da	rk Exco	ommunic	cation; H	Iammerhand;
		ctuary											
IQ: Ordo Xenos Inquis	sitor		2 pts)	r	·	·	1					·	
Ordo Xenos Inquisitor	1		4	4	3	3	3	4	3/4	10	3+	82	
													s; Psychotroke
					Servo-sk	ulls (x3	s); Powe	er Armo	our; Bolt	Pistol;	Power	Sword (2	x1); Independent
	Cha	racter; S	tubborn	1									
Elite: Venerable Dread	noug	jht (1 [‡] ,	195 pt	ts)									
Venerable	1	Grp:	WS: 5	5 BS:	5 St: 6	In: 4	At: 2	FA: 12	SA: 12	2 RA:	10	195	
												unition;	Twin-Linked
	Auto	ocannon	; Twin-	Linked	Autocar	nnon; P	referred	Enemy	(Daemo	ons); Ps	ychic Pi	lot; Reir	nforced Aegis; The
	Aeg	is; Vene	rable; F	Fortitude	e								
Elite: Purifier Squad (1	0 [‡] , 2	290 pts)										
Purifier Squad	1	0										290	
	(C:C	GK, pg.	31); Un	hit Type	e: Infant	try; Bro	therhood	d of Psy	vkers; C	ombat	Squads;	Fearless	; Preferred Enemy
		emons);							, ,		1 /		, j
Knight of the Flame	1		4	4	4	4	1	4	2	9	3+	[24]	
-	Frag	g Grenad	les; Kra	k Grena	ades; Ps	yk-out	Grenade	s; Powe	er Armo	ur; Nen	nesis Fo	rce Swo	rd; Storm Bolter
Purifier	3		4	4	4	4	1	4	2	9	3+	[72]	
		g Grenad			1		Grenade	1	1				rd; Storm Bolter
Purifier	4		4	4	4	4		4	2	9	3+	[136]	
Purifier		g Grenac					Grenade		er Armo		1	[50]	
	2	Cronod	4	4	4/8	4	I Cronodo	4/1	2	9	3+	[58]	aia Daamanhamm
	_			k Grena	ides; Ps	yk-out	Grenade	s; Powe	er Armo	ur; Stor	III Bolle	r; neme	sis Daemonhamm
Elite: Purifier Squad (1	<u>0*, 2</u>)	r	1		т		1		1		
Purifier Squad	1	10										290	
Knight of the Flame	(C:GK, pg. 31); Unit Type: Infantry; Brotherhood of Psykers; Combat Squads; Fearless; Preferred Enemy (Daemons); The Aegis; Cleansing Flame; Hammerhand												
		emons);		<u>gis; Cle</u>	ansing 1	1	Hammer			•		[0.4]	
	1		4	4	<u>4</u>	4		4 D	2	9	<u>3+</u>	[24]	
Purifier	Frag	Grenac	$\frac{1}{4}$	$\frac{k}{4}$	des; Ps	$\frac{y_{K}-out}{4}$		$\frac{s; Powe}{4}$	2 2	ur; Nen 9	3+		rd; Storm Bolter
		Gronod	•	•			I Granada			-	-	[72]	rd; Storm Bolter
Purifier	11ag		<u>4</u>	4	4/8	<u>4</u>		<u>5, F0wc</u> 4/1	2	9	3+	[58]	iu, storii Boller
		Grenad											sis Daemonhamm
Purifier	4		4	4	4	<u>4</u>	1	4	2	9	3+	[136]	bis Duemonnumm
	Frag	Grenad	les: Kra	k Grena	ades: Ps	vk-out	Grenade	s: Powe	er Armo	ur: Psv	-		
roops: Inquisitorial H						/				· · · · · · · · · · · · · · · · · · ·			
Inquisitorial Henchmen			arband	J (4^, :				1				98	
Varband		1	10 51).	Tinit 7	Yunas In	fontmu	Dozorbo	alı				90	
Warrior Acolyte	3	GK, pg.	48-31); 3	3	<u>ype: m</u>	$\frac{1}{3}$	1	3	1/2	8	5+	[12]	
Wallior Acolyte	-		-	-	-	-	•		nsword;		-	[12]	
Razorback		Grp: I						ii, Chai	113 W 01U,	Luspis		[86]	
								asport	Canacit	v: 6 m	dels: A		ints: 3; Fire
													annon; Psychic
				ortitude				,	<i></i> , .				· · · · · · · · · · · · · · · · · · ·

Name	# Gr		BS	S	T	Wo		A	Ld	Save	Cost	
Froops: Inquisitorial He			d (4 [*] , s	98 pts)								
Inquisitorial Henchmen	1 🛙										98	
Varband	(C:GK,	og. 48-51);	Unit T	ype: In	fantry;	Razorba	ck					
Warrior Acolyte	3	3	3	3	3	1	3	1/2	8	5+	[12]	
		og. 51); Ui					ur; Chai	insword;	Laspis	tol		
Razorback		BS: 4									[86]	
	(C:GK, pg. 33); Unit Type: Vehicle (Tank); Transport Capacity: 6 models; Access Points: 3; Fire Points: 0; Smoke Launchers; Psybolt Ammunition; Searchlight; Twin-Linked Assault Cannon; Psychic											
					oolt Am	munition	n; Sear	chlight;	「win-L	inked As	ssault Ca	nnon; Psychic
		e Aegis; F	_									
Froops: Inquisitorial He			d (4 [*] , 9	97 pts))							
Inquisitorial Henchmen	1 🖸										97	
Varband	(C:GK,	og. 48-51);	Unit T	ype: In	fantry;	Razorba	ck					
Warrior Acolyte	3	3	3	3	3	1	3	1/2	8	5+	[12]	
		og. 51); Ui					ır; Cha	insword;	Laspis	tol		
Razorback		BS: 4									[85]	
												ints: 3; Fire
			Launche	rs; Psyt	oolt Am	munition	n; Twir	-Linked	Assaul	t Cannoi	n; Psych	ic Pilot; The Aegis
	Fortitude											
Froops: Inquisitorial He	enchmer	Warban	d (4 [‡] , 9	97 pts)								
Inquisitorial Henchmen	1 0										97	
Varband	(C:GK,)	og. 48-51);	Unit T	ype: In	fantry;	Razorba	ck					
Warrior Acolyte	3	3	3	3	3	1	3	1/2	8	5+	[12]	
	(C:GK,	og. 51); Ui	nit Typ	e: Infan	trv: Fla	k Armoi	ır; Chai	insword;	Laspis	tol		
Razorback					·							
Razulback		BS: 4			1 RA:	10					[85]	
Razuldack					1 RA:	10	nsport	Capacit	y: 6 m	odels; A		ints: 3; Fire
Razulback	(C:GK,)	pg. 33); Ui	nit Typ	e: Vehic	1 RA: cle (Tan	10 nk); Tra					ccess Po	
	(C:GK, j Points: (Fortitude	og. 33); Ui); Smoke I	nit Typ Launche	e: Vehic rs; Psyt	1 RA: cle (Tan polt Am	10 nk); Tra					ccess Po	
	(C:GK, j Points: (Fortitude	og. 33); Ui); Smoke I	nit Typ Launche	e: Vehic rs; Psyt	1 RA: cle (Tan polt Am	10 nk); Tra					ccess Po	
	(C:GK, j Points: (Fortitude	og. 33); Un); Smoke I Warban	nit Typ Launche	e: Vehic rs; Psyt	1 RA: cle (Tan polt Am	10 nk); Tra					ccess Po	
Froops: Inquisitorial He Inquisitorial Henchmen	(C:GK, points: (Points: (Fortitude	og. 33); Ui); Smoke I Warban	nit Typ Launche d (4 [‡] , 9	e: Vehic rs; Psyb 97 pts)	1 RA: cle (Tan polt Am	10 k); Tra munition	n; Twin				ccess Po n; Psych	
Froops: Inquisitorial He Inquisitorial Henchmen	(C:GK, points: (Points: (Fortitude	og. 33); Un); Smoke I Warban	nit Typ Launche d (4 [‡] , 9	e: Vehic rs; Psyb 97 pts)	1 RA: cle (Tan polt Am	10 k); Tra munition	n; Twin				ccess Po n; Psych	
Froops: Inquisitorial He Inquisitorial Henchmen Warband	(C:GK,) Points: (Fortitude enchmer 1 E (C:GK,) 3	og. 33); Un); Smoke I Warban J og. 48-51); 3	nit Typ Launche d (4 [‡] , 9 Unit T 3	e: Vehic rs; Psyb 97 pts) ype: In 3	1 RA: cle (Tan polt Am fantry; 3	10 hk); Tra munition Razorba	n; Twir	- Linked	Assau	t Cannor	ccess Po n; Psych 97	
Troops: Inquisitorial He Inquisitorial Henchmen Warband	(C:GK,) Points: (Fortitude enchmer 1 E (C:GK,) 3 (C:GK,)	og. 33); Un); Smoke I Warban og. 48-51);	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ	e: Vehic rs; Psyb 97 pts) Sype: In 3 e: Infan	1 RA: cle (Tan polt Am fantry; 3 try; Fla	10 hk); Tra munition Razorba 1 k Armou	n; Twir	- Linked	Assau	t Cannor	ccess Po n; Psych 97	
Troops: Inquisitorial He Inquisitorial Henchmen Warband Warrior Acolyte	(C:GK,) Points: (Fortitude enchmer 1 (C:GK,) 3 (C:GK,) 1 Grp	pg. 33); Ui); Smoke I Warban og. 48-51); 3 og. 51); Ui : BS: 4	hit Typ Launche d (4 [‡] , 9 Unit T 3 nit Typ FA: 11	e: Vehic rs; Psyb 97 pts) 97 pts) 2 ype: In 3 e: Infan SA: 11	1 RA: cle (Tan bolt Am fantry; 3 try; Fla 1 RA:	10 ik); Tra munition Razorba 1 k Armou 10	n; Twir ck ar; Cha	I-Linked	Assaul	t Cannor	ccess Po n; Psych 97 [12] [85]	
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte	(C:GK,) Points: () Fortitude enchmer 1 (C:GK,) 3 (C:GK,) 1 Grp (C:GK,)	pg. 33); Ui); Smoke I Warban pg. 48-51); 3 pg. 51); Ui : BS: 4 pg. 33); Ui	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ	e: Vehic rs; Psyb 97 pts) ype: In 3 e: Infan SA: 1 e: Vehic	1 RA: cle (Tan poolt Am fantry; fantry; fantry; Fla' 1 RA: cle (Tan	10 ik); Tra munition Razorba 1 k Armou 10 ik); Tra	n; Twir ck 3 ur; Chai	1/2 1/2 Capacit	Assaul 8 Laspis y: 6 m	t Cannor 5+ tol odels; Ao	ccess Po n; Psych 97 [12] [85] ccess Po	ic Pilot; The Aegis ints: 3; Fire
Froops: Inquisitorial He Inquisitorial Henchmen Narband Warrior Acolyte	(C:GK,) Points: () Fortitude enchmer 1 E (C:GK,) 3 (C:GK,) 1 Grp (C:GK,)	bg. 33); Ui); Smoke I Warban Dg. 48-51); Dg. 51); Ui BS: 4 pg. 33); Ui); Smoke I	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ	e: Vehic rs; Psyb 97 pts) ype: In 3 e: Infan SA: 1 e: Vehic	1 RA: cle (Tan poolt Am fantry; fantry; fantry; Fla' 1 RA: cle (Tan	10 ik); Tra munition Razorba 1 k Armou 10 ik); Tra	n; Twir ck 3 ur; Chai	1/2 1/2 Capacit	Assaul 8 Laspis y: 6 m	t Cannor 5+ tol odels; Ao	ccess Po n; Psych 97 [12] [85] ccess Po	ic Pilot; The Aegis
Froops: Inquisitorial He Inquisitorial Henchmen Warband Warrior Acolyte Razorback	(C:GK,) Points: () Fortitude Enchmer 1 E (C:GK,) 1 Grp (C:GK,) Points: () Points: () Fortitude	og. 33); Un); Smoke I Warban og. 48-51); <u>3</u> og. 51); Un : BS: 4 og. 33); Un); Smoke I	nit Typ Launche d (4 [‡] , 9 Unit T 3 nit Typ FA: 11 nit Typ Launche	e: Vehic rs; Psyb 97 pts) ype: In 3 e: Infan SA: 1 e: Vehic	1 RA: cle (Tan poolt Am fantry; fantry; fantry; Fla' 1 RA: cle (Tan	10 ik); Tra munition Razorba 1 k Armou 10 ik); Tra	n; Twir ck 3 ur; Chai	1/2 1/2 Capacit	Assaul 8 Laspis y: 6 m	t Cannor 5+ tol odels; Ao	ccess Po n; Psych 97 [12] [85] ccess Po	ic Pilot; The Aegis ints: 3; Fire
Froops: Inquisitorial He Inquisitorial Henchmen Warband Warrior Acolyte Razorback	(C:GK,) Points: (Fortitude enchmer 1 E (C:GK,) 3 (C:GK,) 1 Grp (C:GK,) Points: (Fortitude	og. 33); Ui); Smoke I Warban () () () () () () () () () ()	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche	e: Vehic rs; Psyb 97 pts) Ype: In 3 e: Infan SA: 1' e: Vehic rs; Psyb	1 RA: cle (Tan bolt Am fantry; 3 try; Flai 1 RA: cle (Tan bolt Am	10 k); Tra munition Razorba 1 k Armou 10 k); Tra munition	n; Twir ck 3 ur; Chai nsport n; Twir	1/2 1/2 Insword; Capacit	Assaul 8 Laspis y: 6 m Assaul	5+ tol odels; Ad	ccess Po n; Psych 97 [12] [85] ccess Po	ic Pilot; The Aegis ints: 3; Fire
Froops: Inquisitorial He Inquisitorial Henchmen Warband Warrior Acolyte Razorback Heavy Support: Dreadn	(C:GK,) Points: (Fortitude enchmer 1 (C:GK,) 3 (C:GK,) 1 Grp (C:GK,) Points: (Fortitude bought (1 Grp	og. 33); Ui); Smoke I (Marban))))) (Marban (M	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche (s) 4 BS:	e: Vehic rs; Psyb 97 pts) [vpe: In 3 e: Infan SA: 1 ⁻¹ e: Vehic rs; Psyb 4 St: 6	1 RA: cle (Tan polt Am fantry; fantry; 3 try; Flain 1 RA: cle (Tan polt Am	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2	n; Twir ck 3 ur; Chai nsport n; Twir FA: 12	1/2 1/2 insword; Capacit I-Linked	Assaul 8 Laspis y: 6 m Assaul 2 RA:	t Cannor 5+ tol odels; Ad t Cannor 10	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis
Froops: Inquisitorial He Inquisitorial Henchmen Warband Warrior Acolyte Razorback Heavy Support: Dreadn	(C:GK,) Points: () Fortitude enchmer 1 E (C:GK,) 3 (C:GK,) 1 Grp (C:GK,) Points: () Fortitude ought (' 1 Grp (C:GK,) Points: () Fortitude	bg. 33); Un by: Smoke I Warband bg. 48-51); bg. 48-51); bg. 51); Un BS: 4 bg. 33); Un BS: 4 bg. 33); Un by: Smoke I by: Mose I	nit Typ aunche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ aunche ts) 4 BS: nit Typ	e: Vehic rs; Psyb 97 pts) 97 pts) 9	1 RA: cle (Tan poolt Am i fantry; fantry; fantry; stry; fla 1 RA: cle (Tan o fantry; stry; fla cle (Tan oolt Am S ln: 4 cle (Wa	10 ik); Tra munition Razorba k Armou 10 ik); Tra munition At: 2 Iker); Sr	n; Twir ck 3 ur; Chai nsport n; Twir FA: 12 noke L	1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybe	5+ tol dels; Ao t Cannor 10 Dlt Amm	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition;	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked
Froops: Inquisitorial He Inquisitorial Henchmen Warband Warrior Acolyte Razorback Heavy Support: Dreadn	(C:GK,) Points: () Fortitude enchmer 1 E (C:GK,) 3 (C:GK,) 1 Grp (C:GK,) Points: () Fortitude ought (' 1 Grp (C:GK,) Points: () Fortitude	bg. 33); Un bj; Smoke I Warban bg. 48-51); bg. 48-51); bg. 51); Un c BS: 4 bg. 33); Un bj; Smoke I 1[‡], 135 pt bg. 35); Un non; Twin-	nit Typ aunche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ aunche ts) 4 BS: nit Typ	e: Vehic rs; Psyb 97 pts) 97 pts) 9	1 RA: cle (Tan poolt Am i fantry; fantry; fantry; stry; fla 1 RA: cle (Tan o fantry; stry; fla cle (Tan oolt Am S ln: 4 cle (Wa	10 ik); Tra munition Razorba k Armou 10 ik); Tra munition At: 2 Iker); Sr	n; Twir ck 3 ur; Chai nsport n; Twir FA: 12 noke L	1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybe	5+ tol dels; Ao t Cannor 10 Dlt Amm	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition;	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought	(C:GK,) Points: (Fortitude Enchmer 1 E (C:GK,) 1 Grp (C:GK,) Points: (Fortitude C:GK,) Autocann Aegis; F	bg. 33); Un b; Smoke I Warban Warban bg. 48-51); bg. 48-51); BS: 4 bg. 51); Un BS: 4 bg. 33); Un b; Smoke I 1[‡], 135 pi WS: 4 bg. 33); Un b; Smoke I 1[‡], 135 pi bg. 35); Un hon; Twin- britiude	nit Typ Launche d (4 [‡] , 9 Unit T 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked	e: Vehic rs; Psyb 97 pts) 97 pts) 9	1 RA: cle (Tan poolt Am i fantry; fantry; fantry; stry; fla 1 RA: cle (Tan o fantry; stry; fla cle (Tan oolt Am S ln: 4 cle (Wa	10 ik); Tra munition Razorba k Armou 10 ik); Tra munition At: 2 Iker); Sr	n; Twir ck 3 ur; Chai nsport n; Twir FA: 12 noke L	1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybe	5+ tol dels; Ao t Cannor 10 Dlt Amm	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition;	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought	(C:GK,) Points: (Fortitude enchmer 1 E (C:GK,) 1 Grp (C:GK,) Points: (Fortitude cought (7 Autocann Aegis; Fe	bg. 33); Un by: Smoke I Warban Warban by: 48-51); by: 48-51); by: 51); Un conditional by: 51); Un conditional by: 4 by: 4 conditional by: 4 conditional conditional by: 4 conditional condittional condittional conditional conditional conditional	hit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked	e: Vehic rs; Psyb 97 pts) 2 ype: In 3 e: Infan SA: 1 ² e: Vehic rs; Psyb 4 St: 6 e: Vehic Autocar	1 RA: cle (Tan polt Am ifantry; a try; Flai 1 RA: cle (Tan polt Am b nnon; P	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr referred	n; Twir ck 3 ur; Chai nsport n; Twir FA: 12 noke L Enemy	1/2 insword; Capacit - Linked SA: 12 aunchers r (Daemo	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo ons); Ps	5+ tol odels; Au t Cannor t Cannor t Cannor t Cannor t Cannor	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition; lot; Reir	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought	(C:GK,) Points: () Fortitude anchmer 1 E (C:GK,) 3 (C:GK,) 1 Grp (C:GK,) Points: () Fortitude nought () 1 Grp (C:GK,) Points: () Fortitude nought () Autocann Aegis; F nought () 1 Grp	pg. 33); Ui pj. Smoke I mwarban pg. 48-51); pg. 51); Ui pg. 51); Ui pg. 33); Ui pg. 35); Ui pg. 35); Ui pg. 35); Ui pg. 35); Ui portitude I [‡] , 135 pf I [‡] , 135 pf WS: .	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS:	e: Vehic rs; Psyb 97 pts) Ype: In 3 e: Infan SA: 1' e: Vehic rs; Psyb 4 St: 6 e: Vehic Autocan	1 RA: cle (Tan polt Am ifantry; ifantry; ifantry; flantry; flantry; ifantry; flantry; flantry;	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr Preferred At: 2	n; Twir ck 3 ur; Cha nsport n; Twir FA: 12 noke L Enemy FA: 12	1/2 insword; Capacit i-Linked SA: 12 aunchers (Daemo	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo ns); Ps 2 RA:	5+ tol odels; Ad t Cannor 10 olt Amm sychic Pi	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition; lot; Reir 135	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked nforced Aegis; The
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought	(C:GK,) Points: (Fortitude anchmer 1 E (C:GK,) 3 (C:GK,) 1 Grp (C:GK,) Points: (Fortitude cought (' 1 Grp (C:GK,) Autocam Aegis; F cought (' 1 Grp (C:GK,)	pg. 33); Ui pj. Smoke I mwarban pg. 48-51); pg. 48-51); pg. 51); Ui sg. 51); Ui pg. 33); Ui pg. 35); Ui pon; Twin- prittude 1 [‡] , 135 pi pg. 35); Ui pon; Twin- prittude 1 [‡] , 135 pi pg. 35); Ui pg. 35); Ui pg. 35); Ui	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ	e: Vehic rs; Psyb 97 pts) Ype: In 3 e: Infan SA: 1 ⁴ e: Vehic rs; Psyb 4 St: 6 e: Vehic Autocar 4 St: 6 e: Vehic	1 RA: cle (Tan polt Am ifantry; 3 try; Flain 1 RA: cle (Tan polt Am ifantry; 1 RA: cle (Tan polt Am ifantry; Flain 1 cle (Wain polt Am p	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr Preferred At: 2 Iker); Sr	n; Twir ck 3 ur; Cha nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L	1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo 2 RA: ; Psybo	10 10 10 10 10 10 10 10 10 10	135 unition; 135 unition;	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked nforced Aegis; The Twin-Linked
Troops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought	(C:GK,) Points: () Fortitude enchmer 1 E (C:GK,) 3 (C:GK,) 1 Grp (C:GK,) Points: () Fortitude ought () 1 Grp (C:GK,) Autocann Aegis; F ought () 1 Grp (C:GK,) Autocann Autocann Autocann Autocann	pg. 33); Ui pj. Smoke I model pg. 48-51); gg. 51); Ui BS: 4 pg. 33); Ui pg. 35); Ui on; Twin-ortitude I [‡] , 135 pt i [‡] , 135 pt opg. 35); Ui on; Twin-ortitude I [‡] , 135 pt opg. 35); Ui on; Twin-ortitude I [‡] , 135 pt opg. 35); Ui on; Twin-ortitude	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ	e: Vehic rs; Psyb 97 pts) Ype: In 3 e: Infan SA: 1 ⁴ e: Vehic rs; Psyb 4 St: 6 e: Vehic Autocar 4 St: 6 e: Vehic	1 RA: cle (Tan polt Am ifantry; 3 try; Flain 1 RA: cle (Tan polt Am ifantry; 1 RA: cle (Tan polt Am ifantry; Flain 1 cle (Wain polt Am p	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr Preferred At: 2 Iker); Sr	n; Twir ck 3 ur; Cha nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L	1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo 2 RA: ; Psybo	10 10 10 10 10 10 10 10 10 10	135 unition; 135 unition;	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked nforced Aegis; The Twin-Linked
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought Heavy Support: Dreadn	(C:GK,) Points: () Fortitude Enchmer 1 E (C:GK,) 1 Grp (C:GK,) Points: () Fortitude Ought () 1 Grp (C:GK,) Points: () Fortitude Ought () 1 Grp (C:GK,) Autocam Aegis; F Ought () 1 Grp (C:GK,) Autocam Aegis; F	bg. 33); Ui b; Smoke I warban bg. 48-51); bg. 48-51); bg. 51); Ui BS: 4 bg. 33); Ui b; Smoke I \$\scale \colored{second}\$	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ Linked	e: Vehic rs; Psyb 97 pts) Ype: In 3 e: Infan SA: 1 ⁴ e: Vehic rs; Psyb 4 St: 6 e: Vehic Autocar 4 St: 6 e: Vehic	1 RA: cle (Tan polt Am ifantry; 3 try; Flain 1 RA: cle (Tan polt Am ifantry; 1 RA: cle (Tan polt Am ifantry; Flain 1 cle (Wain polt Am p	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr Preferred At: 2 Iker); Sr	n; Twir ck 3 ur; Cha nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L	1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo 2 RA: ; Psybo	10 10 10 10 10 10 10 10 10 10	135 unition; 135 unition;	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked nforced Aegis; The Twin-Linked
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought Heavy Support: Dreadn	(C:GK,) Points: (Fortitude Enchmer 1 E (C:GK,) 1 Grp (C:GK,) Points: (Fortitude C:GK,) Points: (Fortitude C:GK,) Points: (Fortitude C:GK,) Autocann Aegis; Fe Autocann Aegis; Fe Autocann Aegis; Fe C:GK,) Autocann Aegis; Fe C:GK,) C:GK,	pg. 33); Ui pj. Smoke I Warban pg. 48-51); pg. 48-51); pg. 51); Ui BS: 4 pg. 33); Ui pg. 35); Ui pj. 135 pf	hit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ Linked	e: Vehic rs; Psyb 97 pts) 2ype: In 3 e: Infan SA: 1 ⁻¹ e: Vehic rs; Psyb 4 St: 6 e: Vehic Autocan 4 St: 6 e: Vehic	1 RA: cle (Tan polt Am ifantry; ifantry;	10 munition Razorba Razorba 1 k Armou 10 k); Tran munition At: 2 Iker); Sr referred At: 2 Iker); Sr	n; Twir ck 3 ur; Chai nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L Enemy	Linked 1/2 insword; Capacit a-Linked SA: 12 aunchers (Daemo	Assaul 8 Laspis y: 6 m Assaul 2 RA: 5 Psybo 5	10 10 10 10 10 10 10 10 10 10	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition; lot; Reir 135 unition; lot; Reir	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked aforced Aegis; The
Troops: Inquisitorial He Inquisitorial Henchmen Narband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought	(C:GK,) Points: () Fortitude I Gradient I Gradient I Gradient Gradient I Gradient Fortitude Points: () Fortitude Points: () I Gradient Autocani Aegis; Fe Autocani Aegis; Fe Ought () I Gradies; Fe Ought () I Gradies; Fe	pg. 33); Ui pj. Smoke I warban pg. 48-51); pg. 51); Ui BS: 4 pg. 33); Ui pg. 35); Ui mon; Twin- pg. 35); Ui wS: 2 pg. 35); Ui pg. 35); Ui ws: 2 pg. 35); Ui ws: 2 pg. 35); Ui ws: 2 ws: 2 ws: 3 ws: 4	nit Typ aunche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Caunche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ Linked ts) 4 BS:	e: Vehic rs; Psyb 97 pts) 97 pts) 9	1 RA: cle (Tan polt Am fantry; 3 try; Flai 1 RA: cle (Tan polt Am Solt Am	10 munition Razorba Razorba 1 k Armou 10 k); Tra munition At: 2 Iker); Sr breferred At: 2 Iker); Sr breferred At: 2	n; Twir ck 3 ur; Chai nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L Enemy FA: 12	Linked 1/2 1/2 1/2 Capacit Capacit SA: 12 aunchers (Daemo SA: 12 aunchers (Daemo SA: 12 aunchers (Daemo	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo 2 RA: ; Psybo 2 RA: ; Psybo 2 RA: ; Psybo 2 RA: ; Psybo	10 10 10 10 10 10 10 10 10 10	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked forced Aegis; The Twin-Linked forced Aegis; The
Troops: Inquisitorial He Inquisitorial Henchmen Narband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought Heavy Support: Dreadn Dreadnought	(C:GK,) Points: (Fortitude Points: (Fortitude (C:GK,) 1 Grp (C:GK,) Points: (Fortitude C:GK,) Points: (1 Grp (C:GK,) Autocann Aegis; Fe Ought (1 Grp	pg. 33); Un pg. 33); Un pg. 33); Un pg. 48-51); 3 pg. 48-51); BS: 4 pg. 33); Un pg. 33); Un pg. 33); Un pg. 33); Un pg. 35); Un pg. 35); Un pg. 35); Un pg. 35); Un portitude $ \frac{1}{2}, 135 \text{ pf} $ $ \frac{1}{2}, 135 \text{ pf} $ pg. 35); Un pon; Twin- pritiude $ \frac{1}{2}, 135 \text{ pf} $ $ \frac{1}{2}, 135 \text{ pf} $ $ \frac{1}{2}, 135 \text{ pf} $	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ	e: Vehic rs; Psyb 97 pts) Ype: In 3 e: Infan SA: 1' e: Vehic rs; Psyb 4 St: 6 e: Vehic Autocar 4 St: 6 e: Vehic Autocar	1 RA: cle (Tan polt Am ifantry; jantry; flantry; l RA: cle (Tan o ifantry; flantry; fla	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr referred At: 2 Iker); Sr	n; Twir ck 3 ur; Cha nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L Enemy FA: 12	I-Linked 1/2 Insword; Capacit I-Linked SA: 12 aunchers (Daemon SA: 12 aunchers (Daemon SA: 12 aunchers	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo ns); Ps 2 RA: ; Psybo ns); Ps 2 RA: ; Psybo	10 10 10 10 10 11 10 10 11 10 10	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked aforced Aegis; The Twin-Linked Twin-Linked Twin-Linked
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought Heavy Support: Dreadn Dreadnought	(C:GK,) Points: (Fortitude Points: (Tortitude Points: (1 Grp (C:GK,) Points: (Fortitude C:GK,) Points: (1 Grp (C:GK,) Autocann Aegis; Fe C:GK,) Autocann Aegis; Fe C:GK,) Autocann Aegis; Fe C:GK,) Autocann Aegis; Fe C:GK,) Autocann Autocann Aegis; Fe C:GK,) Autocann Aegis; Fe C:GK,) Autocann Autocann Autocann Autocann Autocann Autocann Autocann Autocann	pg. 33); Ui pj. Smoke I mwarban pg. 48-51); pg. 51); Ui pg. 51); Ui BS: 4 pg. 33); Ui pg. 35); Ui portitude I [‡] , 135 pf wS: - pg. 35); Ui pon; Twin- ortitude I [‡] , 135 pf wS: - pg. 35); Ui pon; Twin- ortitude I [‡] , 135 pf wS: - pg. 35); Ui	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ	e: Vehic rs; Psyb 97 pts) 27 pts) 297 p	1 RA: cle (Tan polt Am ifantry; jantry; flantry; l RA: cle (Tan o ifantry; flantry; fla	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr referred At: 2 Iker); Sr	n; Twir ck 3 ur; Cha nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L Enemy FA: 12	I-Linked 1/2 Insword; Capacit I-Linked SA: 12 aunchers (Daemon SA: 12 aunchers (Daemon SA: 12 aunchers	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo ns); Ps 2 RA: ; Psybo ns); Ps 2 RA: ; Psybo	10 10 10 10 10 11 10 10 11 10 10	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked forced Aegis; The Twin-Linked forced Aegis; The
Froops: Inquisitorial He Inquisitorial Henchmen Varband Warrior Acolyte Razorback Heavy Support: Dreadn Dreadnought Heavy Support: Dreadn	(C:GK,) Points: (Fortitude Points: (Fortitude (C:GK,) 1 Grp (C:GK,) Points: (Fortitude C:GK,) Points: (1 Grp (C:GK,) Autocann Aegis; Fe Ought (1 Grp	pg. 33); Ui pj. Smoke I mwarban pg. 48-51); pg. 51); Ui pg. 51); Ui BS: 4 pg. 33); Ui pg. 35); Ui portitude I [‡] , 135 pf wS: - pg. 35); Ui pon; Twin- ortitude I [‡] , 135 pf wS: - pg. 35); Ui pon; Twin- ortitude I [‡] , 135 pf wS: - pg. 35); Ui	nit Typ Launche d (4 [‡] , 9 Unit 1 3 nit Typ FA: 11 nit Typ Launche ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ Linked ts) 4 BS: nit Typ	e: Vehic rs; Psyb 97 pts) 27 pts) 297 p	1 RA: cle (Tan polt Am ifantry; jantry; flantry; l RA: cle (Tan o ifantry; flantry; fla	10 ik); Trai munition Razorba 1 k Armou 10 ik); Trai munition At: 2 Iker); Sr referred At: 2 Iker); Sr	n; Twir ck 3 ur; Cha nsport n; Twir FA: 12 noke L Enemy FA: 12 noke L Enemy FA: 12	I-Linked 1/2 Insword; Capacit I-Linked SA: 12 aunchers (Daemon SA: 12 aunchers (Daemon SA: 12 aunchers	Assaul 8 Laspis y: 6 m Assaul 2 RA: ; Psybo ns); Ps 2 RA: ; Psybo ns); Ps 2 RA: ; Psybo	10 10 10 10 10 11 10 10 11 10 10	ccess Po n; Psych 97 [12] [85] ccess Po n; Psych 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir 135 unition; lot; Reir	ic Pilot; The Aegis ints: 3; Fire ic Pilot; The Aegis Twin-Linked aforced Aegis; The Twin-Linked Twin-Linked Twin-Linked

Option Footnotes

	Psychic Powers
Cleansing Flame	See C:GK, pg. 31.
Dark Excommunication	See C:GK, pg. 25.
Fortitude	See C:GK, pg. 33.

Hammerhand	See C:GK, pg. 25.
Sanctuary	See C:GK, pg. 25.
	Special Rules
Brotherhood of Psykers	See C:GK, pg. 21.
Combat Squads	A ten-man unit has the option of breaking down into two five-man squads.
Fearless	Automatically pass all morale tests, conditions apply (p75 WH40K 5E)
I've Been Expecting You	See C:GK, pg. 45.
Independent Character	(See WH40k, pg. 50.)
Preferred Enemy	Re-roll to hit in close combat, conditions apply (p75 WH40K 5E)
(Daemons)	
Psychic Pilot	See C:GK, pg. 21.
Psyker (Mastery Level 2)	
Reinforced Aegis	See C:GK, pg. 35.
Spy Network	See C:GK, pg. 45.
Stubborn	Ignore negative Leadership modifiers, conditions apply (p76 WH40K 5E)
The Aegis	See C:GK, pg. 21.
Venerable	On a glancing or penetrating hit, you may ask your opponent to re-roll the result rolled on the Vehicle damage Chart.
	Unit Type
Unit Type: Infantry	Unit Type: Infantry (p.54 WH40k)
Unit Type: Vehicle (Tank)	Unit Type: Vehicle (Tank) (WH40k, pp. 68-69)
Unit Type: Vehicle (Walker)	Unit Type: Vehicle (Walker) (WH40k, pp. 72-73)
	Wargear
Artificer Armour	Confers a 2+ Armour save.
Flak Armour	Confers a 5+ Armour Save.
Frag Grenades	Models with these do not suffer the initiative penalty for assaulting enemies through cover (p36 WH40K 5E).
Krak Grenades	One attack with 6+D6 AP (exceptions apply p72 WH40K)
Power Armour	Confers a 3+ Armour Save.
Psyber-Eagle	24" Range; S4; AP-; Assault D6.
Psybolt Ammunition	See C:GK, pg. 62.
Psychotroke Grenades	See C:GK, pg 60.
Psyk-out Grenades	See C:GK, pg. 61.
Rad Grenades	See C:GK, pg. 61.
Searchlight	Searchlights are used where the Night Fighting rule is in effect. If a vehicle has a searchlight, it must still use the Night Fighting rules to pick a target but, having acquired a target, will illuminate it with the searchlight. For the rest of the Shooting phase, any other unit that fires at the illuminated unit does not use the Night Fighting special rule. However, a vehicle that uses a searchlight, can be targeted during the following enemy turn, as if the Night Fighting rules were not in effect, as the enemy can see the searchlight.
Servo-skulls	See C:GK, pg. 62.
Smoke Launchers	Once per game, after completing its move, a vehicle with smoke launchers can trigger them. The vehicle may not fire any of its weapons in the same turn as it used smoke launchers, but will count as obscured in the next enemy Shooting Phase, receiving a 4+ cover save (see WH40K 5E, pg. 62).
	Weapons
Bolt Pistol	12" Range; S4; AP5; Pistol
Chainsword	If used with another close combat weapon, +1 attack in close combat.
Laspistol	12" Range; S3; AP-; Pistol
Master-crafted Nemesis	
Daemonhammer	
Nemesis Daemonhammer	Force Weapons, Daemonbane, Doubles Strength, ignores Armour Saves; Always strikes at Initiative 1. Any model wounded may not attack again until Initiative 1 blows are struck in the next Assault phase. Vehicles hit are considered Crew Shaken as well as whatever else happens.
Nemesis Force Sword	Force Weapons, Daemonbane, +1 to Invulnerable save against close combat attacks (if bearer has an Invulnerable save, otherwise no effect).
Power Sword	Ignores armour saves in close combat (p42 WH40K 5E)
Psycannon	24" Range; S7; AP4; Assault2 or Heavy4, Rending.
Storm Bolter	24" Range; S4; AP5; Assault 2
Twin-Linked Assault	24" Range; S6; AP4; Heavy 4 Rending Linked
Cannon	